

PARENT / STUDENT ACKNOWLEDGEMENT

Computer Animation

MVROP / James Logan High School 2008-09

Instructor: Elba Rios

Email: erios@mvrop.org

Classroom Phone #: 510-471-2520, Room 89

Parents and students: Please INITIAL the checklist to acknowledge that you have read the documents corresponding to the items below.

_____ Course syllabus

_____ Attendance and grading policy

_____ Class norms and etiquette

_____ Network liability agreement

PLEASE SIGN BELOW TO AKNOWLEDGE THAT YOU HAVE READ AND UNDERSTOOD THE COURSE SYLLABUS AND COURSE REQUIREMENTS. PLEASE RETURN THIS FORM to Ms. Rios by **Monday, August 31st**.

STUDENT

(Print) Last Name _____ First Name _____

(Signature) _____ Date _____

PARENT

(Print) Last Name _____ First Name _____

(Signature) _____ Date _____

Computer Animation
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Course Credits: 5 credits each semester -- Period --- HOUR 1
Course Hours: 5 hours/week

COURSE DESCRIPTION

Computer Animation follows a lecture/demo/lab format covering the fundamentals of 2-D animation in a Flash software environment. Students have the opportunity to experience the creative process and the design phases through hands-on exercises and projects. Students will learn to draw using vector art tools and give life to their drawings. Students write proposals and scripts, draw storyboards, and produce animations that tell a story. Students are required to participate in project critiques at the completion of every project.

The artists in our class practice originality and integrity. Throughout the year, students will develop a digital portfolio of **original animations**, and will produce only "**original content**" (non-published images, illustrations, photographs, text, other content).

Students will gain technical and design skills, and they will enhance their conceptual skills by formulating objectives and goals for their projects. Furthermore, students will learn workplace skills and apply daily personal responsibility, social responsibility, critical thinking skills, and communication skills.

Outcomes

- Students will produce animation projects that follow a storyline – from beginning to end
- Students will learn how to apply design principles and drawing foundations in their drawings and animations.
- Students will master cell animation and tween animation
- Students will gain employable skills
- Students will gain technical and design experience
- Students will learn career and employment strategies

Assignments

- Daily class exercises / lessons
 - 2-3 animation projects for the year
 - Homework assignments
 - 2-3 Web research/writing assignments in class per year
 - 2-4 Tests per semester
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- Students are responsible for **completing assignments "in class" during class time. Late work will be deducted a full grade each day it is late.**
 - If absent, students are responsible for finding out what they missed by visiting the class Web Site for lessons/assignments/class exercises/projects, or by asking the instructor. Students should pair-up with a peer for class notes and updates.

Grade Breakdown

- 60% Projects
 - 20% Class exercises
 - 10% Homework assignments
 - 10% Attendance, punctuality and participation
- 100% TOTAL

Materials: DUE MONDAY, SEPTEMBER 10TH

- 1 sketch book (no lines); 2 CD-RW for backing up data; pencils

Instructional Methods:

Lecture, demonstrations, hands-on exercises, projects, guest speakers, field trips, class, presentations, and project critiques.

Special Certificates and/or Certifications: Web Design Certificate of Completion

1. Receive a "B" grade, minimum.
2. Fulfill outcomes and assignment criteria.

Rev. 8/26/09

Attendance & Grading Policy 2009-2010
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Attendance Policy

- ***Units***

To earn full credits/units, students must attend class. **ROP grades on a "variable credit" system.** Students earn 1 (one) credit for every sixteen (16) days of attendance. So, if a student is absent 16 days during a semester, he/she will lose one (1) credit, or earn four (4) credits only.

- ***Tardies***

- 1-2 tardies = warning
- 3 tardies = after school detention
- 4th tardy = in-house detention. Additional tardies = more detentions.

According to ROP policies, three (3) tardies equal one (1) absence. For every 3 tardies, students will serve one (1) hour detention.

Grading Policy -- READ!

- **"N.O.F." (Notice of Failure)**

A N.O.F. (Notice of Failure) is issued when it is evident that a student is in danger of failing. Parents will receive a N.O.F. via the attendance scanner, followed by a telephone call or letter.

- **"I" grades (Incomplete Grade)**

"I" grades are issued on rare occasions and usually during emergencies and special circumstances only. It is the student's responsibility to complete "I" grade by the deadline stipulated in the Student Contract Form. Failure to submit incomplete work by the deadline will result in an automatic "NC" letter grade. The instructor will not be responsible for reminding the student of his/her responsibilities. To receive an "I" grade:

- Student must have demonstrated great effort in the class
- Student should have completed 80% of the class work and be in good academic standing
- Student must have good attendance, and positive work habits

Classroom Norms / Etiquette

1. Students must sign a computer use agreement form before being assigned to a computer.
2. Lets keep the lab clean! So, ABSOLUTELY NO food and gum to our lab.
3. Instructor reserves the right to change student seats due to disruptive behavior.
4. Computers are for educational purposes only.
5. Students will use Internet for class projects only.
6. Students will use email at home or library, but **not in the classroom**.
7. Practice Social and Personal Responsibility: Respect our public space.
 - a. Students will not move, or delete, or copy programs/folders (or anything not produced by other students).
 - b. Students will not download any files from the Internet.
 - c. Students will not change desktop settings.
 - d. Students will not engage in inappropriate use of the computer, or visit inappropriate Web sites (as stipulated in the computer use agreement).
 - e. Students will be mindful of their workstation and workspace. Our lab is a community space.
 - f. Students will only open work folders with their work, and not those of other students.
 - g. Keep workstation and workspace clean. Before leaving the classroom, students must make sure all trash removed and that they take with them personal belongings. Push the chair in the computer work area.
 - h. At the end of class, log-off, remain seated until the bell rings. Class ends when instructor dismisses students.
8. Report any computer problems to the instructor. Do not attempt to fix the problem yourself.
9. Report any computer damages or inappropriate use by another student.

ABSOLUTELY NO CELL PHONES IN THE CLASSROOM. -- 1ST. VIOLATION= WARNING, 2ND VIOLATION = WILL BE TAKEN AWAY AND SENT TO ASSISTANT PRINCIPAL.