

Digital Imaging

Mission San Jose High School

Mrs. Montano

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COURSE DESCRIPTION

This class is an introduction to Digital Arts. Students will work on various projects from digital painting, digital drawing and illustrating, digital imaging and graphic design. We use both Photoshop and Illustrator Software. Students will use these tools as art and design mediums to express and visually articulate thoughts, ideas and experiences. Basic concepts of art and design elements, theories and brief history will be introduced as a foundation. Skills learned will be related to current careers in art and design. If you want to express your creative side, or discover it this is the class for you!!

COURSE OBJECTIVES

- * To become proficient at using all of Photoshop's basic to intermediate features.
 - To experience real work place based digital arts projects.
 - To incorporate basic elements of art/design into planning and completing portfolio projects.
 - To develop creative problem solving skills as it relates to improving digital images.
 - To work collaboratively in a small group setting to achieve a common goal.
 - To become informed about the many ways digital art are applied to variety of industries and career paths.
 - To develop disciplined habits that will help them succeed in my class /future education / professional careers or vocations.
 - To learn and have fun!
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REQUIRED SUPPLIES

- USB flash drive. 1 GB recommended because students will store all work here.
 - Logbook . Must be flat 3-prong folder with pockets.
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COURSE WORK

Logbook. At the beginning of class each day students will be given a 5-minute assignment to be recorded in this book. Books will be turned in to me for credit. You will be graded based on effort and fulfillment. *Collection will not be announced in advance.*

Demos. Demos will cover how to use software and include various techniques. Students will be graded based on attentiveness and participation. Occasionally work assigned based on demos will be turned in for points. *Collection will not be announced in advance.*

Tutorial Lessons. These lessons will be taken from various sources consisting of "step by step" written instruction. Students will be graded based on attentiveness and participation.

Occasionally work assigned based on demos will be turned in for points. *Collection will be not be announced in advance.*

Portfolio Projects. During the course of the class students will create projects that challenge them as creative thinkers, visual, communicators, and technically skilled digital artists. The projects are structured around specific lesson plan topics. Students will create an interactive digital portfolio to showcase their work.

TESTS AND QUIZZES

Photoshop Challenge Quizzes. Students will be given a digital image that needs some type of manipulation or repair work done. Students will use specific Photoshop methods shown in class to “correct” these images. *These challenges will not be announced in advance.*

Written Quizzes. These will be in the form of multiple choice, true & false and written response. Everything on test will have been covered in class during project preparation lecture, demos, tutorials, and assigned reading.

Final Exam. The final exam will be in both written and digital form based on quiz formats.

GRADE DISTRIBUTION:

Projects.....	60%
Participation (complete logbook, demos, tutorials and obey to class rules.....	25%
Quizzes / Final Exam.....	15%

Note: The first semester will be 15% for quizzes, the second semester will be 5% for quizzes and 10% for final exam.

A = 100-90% B = 89-80% C = 79-70% D = 69-60% F = 59% or lower

LATE WORK POLICY

Projects and logbooks drop 1 letter grade per day turned in late, for example:

An A+ Project due Monday but turned in: Tues= B+, Wed = C+ Thurs = D+

Projects can be turned in no later than 3 days from the due date and may still result in a “0”

I only change grades if there has been an actual error on my part and very rarely give extra credit.