

# Game Design/Interactive Media Arts 1 & 2



**Learn to create 2D and 3D-  
interactive games and simulations.**

**Create Games using Game Maker,  
3DS Max, Unreal 4, and  
Photoshop software packages.**

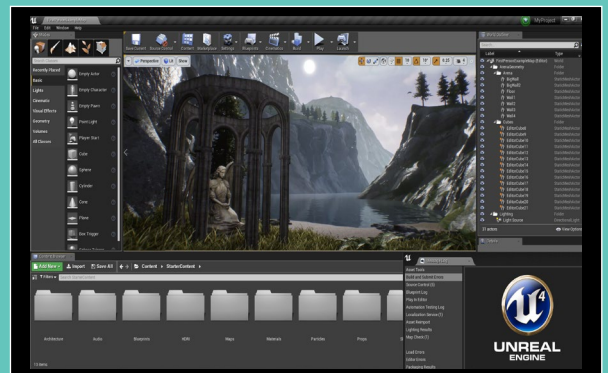
**Develop skills in level design,  
modeling, digital sculpting,  
character design, animation and  
scripting.**

**Meets UC Area “f” requirement (Year 1 & 2)  
Can earn Ohlone College Credits (Year 1)**

**Students will be introduced to basic knowledge,  
skills, abilities, processes, and the tools that are  
required for creating 2D and 3D computer  
games and simulations. Students will perform  
hands-on lab activities to support the creation  
of their own working games; in addition,  
students will compile and develop a digital  
portfolio to showcase their work.**

**To enroll or learn more about this program,  
talk to your counselor, visit your career  
center, or contact Mr. Chase at:**

**[dchase@mvrop.org](mailto:dchase@mvrop.org)**



**More information is also available at:**

**<http://www.mvrop.org/instructor/chase.html> or [www.mvrop.org](http://www.mvrop.org)**