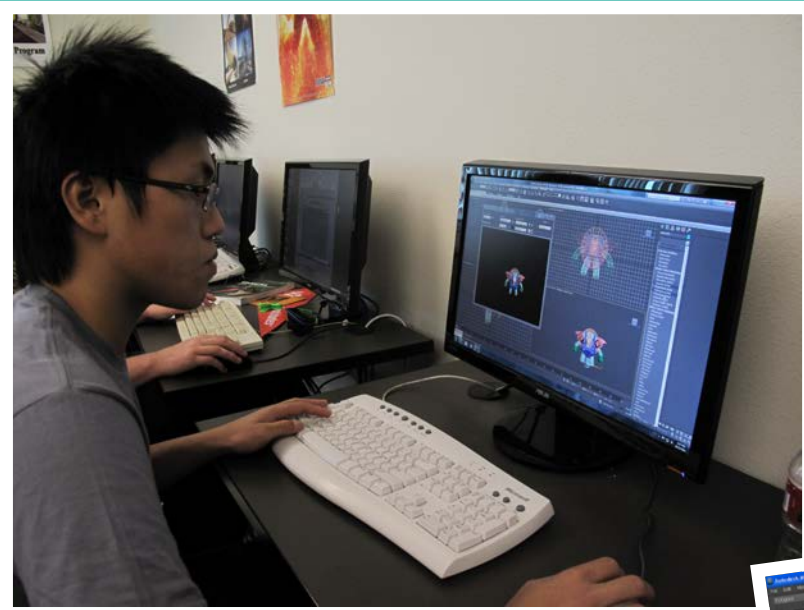


# Game Design/Interactive Media Arts



- Learn to create 3D-interactive games, simulations, and mobile applications
- Create using 3DS Max, Unreal 3, and Photoshop software packages
- Develop skills in level design, modeling, digital sculpting, character design, programming, animation, and scripting

## Earn Ohlone College Credit

### Prerequisites

2 years Computer Graphics, Animation, or Computer Programming with "B" or better

Students will be introduced to basic knowledge, skills, abilities, processes, and the tools that are required for creating 3D computer games and simulations. They will perform hands-on lab activities to support the creation of their own working games; in addition, students will compile and develop a digital portfolio to showcase their work.

To enroll or learn more about this program, talk to your counselor, visit your career center, or contact Mr. Chase at:

[dchase@mvrop.org](mailto:dchase@mvrop.org)



More information is also available at:

<http://www.mvrop.org/instructor/chase.html> or [www.mvrop.org](http://www.mvrop.org)