

# Game Design/Interactive Media Arts 1 & 2



9.23



**Learn to create 2D and 3D-interactive games and simulations.**

**Create Games using Game Maker, 3DS Max, Unreal 4, and Photoshop software packages.**

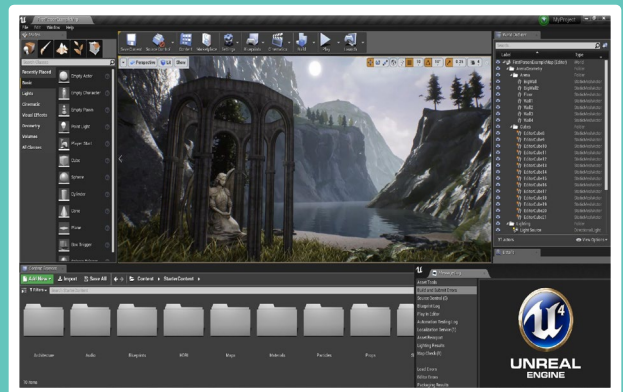
**Develop skills in level design, modeling, digital sculpting, character design, animation and scripting.**

**UC "F" Credit  
Earn Ohlone College Credit**

**Students will be introduced to basic knowledge, skills, abilities, processes, and the tools that are required for creating 2D and 3D computer games and simulations. Students will perform hands-on lab activities to support the creation of their own working games; in addition, students will compile and develop a digital portfolio to showcase their work.**

**To enroll or learn more about this program, talk to your counselor, visit your career center, or contact Mr. Chase at:**

**[dchase@mvrop.org](mailto:dchase@mvrop.org)**



**More information is also available at:**

**<http://www.mvrop.org/instructor/chase.html> or [www.mvrop.org](http://www.mvrop.org)**